Kid-Friendly Tech

Fall Festival Varsity Division

Costumes and Make-up

This packet contains:

- Answers to what you actually have to do in this event
- Directions for writing the Concept Paper (and what it is)
- Directions for creating the required notebook
- Verification Form and Checklist for notebook
- Sample Expenditures form how to report your spending
- Some questions a judge might ask

Note to anyone reading this:

Feedback requested. What needs to be explained differently? What seems to be missing? What needs changing? What's not necessary?

Tell your drama coach to pass your comments on to DTASC.

You will be helping DTASC create better directions for students to follow. Thank you.

Fall Festival — Varsity Division Costumes/Makeup

Are we supposed to <u>make</u> costumes?

- No. You draw the costumes, and you have one or two costumes fully realized (i.e., you assemble them by using clothing you buy or borrow).
- Fully realized means you have all the pieces of the costume that the audience will see.
- You may **not** rent a costume or any of its pieces.

If we have a fully realized costume, does someone have to wear it?

- Most schools will have people wearing the costumes.
- If you don't have a model, the presentation team can hold up the pieces. Some might be on hangers, some not.

How many costumes?

- You must create five (5) rendering of costumes with makeup. That means well-done drawings for five entire costumes.
- You must have one rendering for each of the costumes your models will wear, plus 3 or 4 more costumes, for a total of 5.
- Costumes can be for different characters, or for the same character in different scenes, or a combination (for example, 3 characters, with 3 costumes for one of them).
- On the front of each design, write the name of the character.
 If the costume is for a particular scene, include the act and scene.
- Create a legend (a box or area that explains things) for each page.
 In it, list what makeup is needed and the types of fabric intended.
- You will need swatches (small pieces of fabric) for each design, to show what
 material you would make it from. (You do not need swatches for the fully
 realized costumes.) These are glued or stapled to the page.

How much money can we spend?

- You can spend no more than \$100 total on the fully realized costumes, even if you're doing 2 of them.
- If someone gives or lends you part of the costume, you have to find the fair market value of it on the internet, print a page that proves what it would cost, and include that in the \$100 total.
- If you use something of your own, you still have to find fair market value.
- All the pieces of the fully realized costume(s) have to fit in the \$100 total.

- The Sample Expenditures page in this pdf shows how to figure the cost for various items.
- Save all your receipts and print-outs from the internet and include them in your notebook.

How many people can work on this?

- Involve as many students at your school as you like, while planning the costumes and preparing the notebook, concept paper, and renderings.
- The presentation team at festival will have 1 to 4 students.
 At least one of those students must have been on the design team and know all the reasons for your choices and decisions.
- Your presentation team should include someone who is comfortable talking to a group.

What will the judges expect?

- 1. You must have at least one fully realized costume.
- 2. You must have <u>colored renderings</u> (drawings) of each costume and its parts, on clean white paper, with <u>fabric swatches</u> stapled or glued in place.
- 3. You must have a rendering of any costume that's fully realized, but you don't need swatches for it.
- 4. You must <u>identify each page</u> with your school code, the name of the character, the title of the play, and perhaps the act and scene.
- 5. You must have a <u>Notebook</u> and <u>Concept Paper</u>, showing all the research you have done and the work that went into preparing your costume.
 - · Instructions for the Notebook and Concept Paper are in this pdf.
 - Please follow them.
- 6. You must have the <u>Costume Verification Form</u> and <u>Costume Checklist</u> (together on a page in this pdf).
 - Print a copy of the Verification Form and Checklist.
 - Fill them out and get the page signed before festival.
 - Put the page into the back of your notebook.
- 7. You must have a detailed list of expenditures in your notebook.
 - A <u>Sample Expeditures</u> Page is in this pdf.
 - It shows you:
 - √ how to figure costs
 - \checkmark how to get fair market value if something is donated
 - ✓ what to do if you lose a receipt
 - \checkmark how detailed you need to be
 - The expenditures page is the last page of your notebook.

- 8. You must include receipts or proof of fair market value.
 - See the Sample Expenditures page for examples of this
 - You can add these to your notebook by putting them in an envelope fastened to the inside back cover.
 - It's okay to glue or staple pages of receipts for your notebook, but the envelope is easier.
- 9. You must have a presentation team of 1 to 4 persons to tell the judges about your work.
 - The presentation can take up to 8 minutes.
 - At least one member of your team should be confident enough to do the talking, and know why you made the choices you did.
 - The judges will probably not ask questions after your presentation.
 They will probably save their questions for the new finals round.
 (An explanation is at the end of these instructions.)

What if we don't have everything?

- You'll still do the presentation, but you won't get as high a score.
- You'll still get share sheets with judges' comments.
- However, if you are missing any required element, you may not be eligible for a trophy.

What do we say in our presentation?

Talk about the items listed under RESEARCH on the Notebook and Concept Paper guide, but you can do it in any order that seems natural for you.

Suggestions:

- Which scene(s) and character(s) you have chosen to costume.
 If there are different scenes, explain each scene briefly before showing the costume for it.
- What research you did about the characters, the play, the time period, clothing styles, etc.
- Why each costume is appropriate for the character
 - · style, fabric, color
 - ease in getting into and out of it
 - · how it works with costumes worn by other characters
 - $\boldsymbol{\cdot}$ how it allows whatever movement the character needs for the scene, etc.
- What meanings, emotions and stylistic goals each costume communicates to the actor(s) and to the audience (how it relates to the theme of the play and your artistic vision)
- What other choices (costume, colors, fabric, style, accessories) you considered, and why you didn't use them

- What makeup you selected to go with each costume, and why
- Problems you had, and how you solved them
- How many other students besides the presentation team were involved (if there were more - there might or might not have been), and how you divided up responsibilities
- What you learned from working on this project
- What you might do differently next time
- Your greatest successes and personal rewards from working on this project, and your reasons for feeling that way

What are the judges likely to ask us?

- If the judges ask questions, they might ask
 - · why you chose a particular fabric or style or color
 - · what a particular item of clothing would say to the audience
 - · whether the actor will find it easy to move and to change costumes
- Judges in this category tend to concentrate on
 - construction
 - · color and fabric choices
 - how costume selections relate to the theme of the play, the concept, and the character
- Sample judges' questions are in this pdf, but judges might not use them.

What's the new system for judging Varsity Tech, and why?

- Varsity will be divided into sections after roll call in the morning, so judges don't have to remember so many costumes at a time.
- Everyone in a category will do their presentation for the same judges, no matter which section they're in.
- The best costumes will come back in the afternoon for a finals round.
 Judges will rank the costumes during each section in the morning.
 They may also mark additional costumes they want to see in Finals.
- Rather than have students present to the same judges a second time, the judges will ask questions. Students in the group should be prepared to answer them.
- Samples of the questions the judges might ask are at the end of this pdf.
 Note: judges are not required to use those questions, and are not limited to those questions.
- Judges will consider the morning presentation and the afternoon's Q&A session when they rank the finalists.

COSTUMES/MAKEUP:

A GUIDE TO THE

NOTEBOOK AND CONCEPT PAPER

- I. TITLE PAGE
 - 1. School Code
 - 2. Division Festival
 - 3. Title and author of play
- II. CONCEPT PAPER (1-2 pages maximum)
 Please write in short, simple sentences.
 - A. Essential Play Information
 - 1. Title (again)
 - 2. Author (again)
 - 3. Genre (tragedy/comedy, etc.)
 - 4. Historical period/cultural context
 - 5. Settings and time passage
 - 6. Style (romantic, etc.)
 - B. Interpretation of Play
 - 1. Very brief plot summary key conflict/resolution
 - 2. Significant roles played by key characters
 - 3. Dominant theme or message
 - 4. Playwright's intent How play reflects author's purpose
 - C. Designers' intent Values of the play/playwright that the designers are committed to expressing through their designs
 - 1. Mood, emotional tone, meanings
 - 2. Stylistic and/or practical design goals

III. RESEARCH

The following are recommendations of things to include in this section. Include as few or as many as are appropriate for each entry.

- A. State specific design choices and explain in more detail how they help to communicate the practical needs, as well as meanings, emotions, and stylistic goals stated in the introduction.
- B. Drawings/sketches/renderings/models/plots (Explain in more detail how they support the play based on the characters, their actions, the time period, script requirements, and authentic research)
- C. Practical choices cost, time, materials, ease of use, ease in staging
- D. Artistic choices color, texture, line, shape, composition, silhouette, balance, terminal accents, special effects
- E. Artistic license unique choices based on an artistic vision (visual metaphors)
- F. Special design problems faced and how you resolved them
- G. Changes that you would make a second time and why
- H. Your greatest successes/personal rewards and why
- IV. Expenses page, Verification Form and Checklist page, Receipts or proof of fair market value of items. (see E3-27)

CA Theatre Arts Standard 3.2 - Advanced Students design theatre pieces in specific theatrical styles including classics by such playwrights as Shakespeare.

COSTUME VERIFICATION FORM

One copy of this sheet must be filled in and signed for EACH costume entry (one entry may be a pair of costumes). The participant must include it in the mandatory notebook.

		SCHOOL CODE:
		CREATOR'S NAME:
		MODEL'S NAME:
		TOTAL COST:
above	sch	hat the accompanying costume was designed and fabricated by student(s) enrolled in the ool indicated by code. I further verify that said costume has never placed in any DTASC on prior to this date and that it does not exceed the cost of one hundred dollars (\$100).
		Signature of Creator/Designer
		Signature of Director/Sponsor
		COSTUME CHECKLIST
	1.	Notebook is ready for judges. It has these items in this order: Title Page: School Code, Division, Title of Play & Playwright (or Theme) Concept Paper, following all the guidelines Research section:
		details of our research costume renderings fabric swatches makeup charts choices made problems solved our choices communicate practical needs, meanings, emotions, style goals how all of these support the play changes for next time greatest successes or personal rewards gained from this project Verification Form and Checklist (this page) Expenses Page, showing how we spent our money Receipts and/or other proof of money spent
	2.	We have built the required number of costumes for our division: Varsity: at least 1 fully realized costumes (could have 2) JV: at least 1 fully realized costume (could have 2) MS: fully realized costumes are not required, but we could have 1 or 2
	3.	We have the required number of costume renderings, including fully realized: Varsity: 5 JV: 3-4 (4 if 2 are fully realized) MS: 3-4 (4 if we have NO fully realized costumes)
	4.	We have a makeup chart for each costume.
	5.	We identified each rendering with character's name (plus act & scene if needed)
	6.	We have spent no more than \$100 for our entire entry, including realized costumes.
	7.	All the work on this tech project has been done by students.
	8.	Our group will be able to answer any questions the judges might ask. If there are several in the group, others of us could choose to answer.
	9.	I will report on time for my tech presentation, with all my materials and all members of my group.
	10.	Varsity ONLY: I will find out what section we're in, and be on time for that section. I understand that sections will be announced after roll is taken in our tech room.

TECHNICAL THEATRE EXPENDITURES REPORT

This is an example of how to create the Expenditures Report for your tech notebook.

The items listed here show you

- how to list and explain items
- how to figure costs
- how to prove the amount you're claiming on expenses.

Remember, if borrowed, found, rented, and/or donated, an item used to create your design must be accounted for financially in your budget!

FALL FESTIVAL - YEAR - DIVISION SCHOOL CODE - ZZZ TECH CATEGORY - SET.S...(or)...COSTUMES...(or)...GRAPHICS

LIST OF MATERIALS USED / PURCHASED / RENTED / DONATED

COSTUME / MAKE-UP (Example)

Materials		Amount Spent	
1.	Partial bolt of Cotton fabric, donated by a parent. Approximately 15 yards left on bolt. Located equivalent mate on Fabrics R Us.com for \$3.99 a yard = \$59.85 - Printed co	ру	
_	of web page is included to show on-Line price. Only used 7 years	1rus \$ 27.93	
2.	Bought lace ribbon at Walmart. \$8.99 for 25 yard roll. (Receipt included) Used 12.5 yards	\$ 4.50	
3.	Purchased two dresses from Goodwill. (Receipt included)	\$ 12.00	
4.	Bought make-up from Halloween Superstore. (Receipt includ	ed) \$ 19.95	
5.	Two old pairs of Converse Hi-Tops, Donated by students. Found similar pair on eBay for \$2.99.	¢ = 00	
	(Printed copy of website with price, included)	\$ 5.98	
6.	Eagle necklace purchased from Claire's. (Receipt lost.) Found similar necklace online. (Copy of website with price)	\$ 4.95	
7.	Fabric paint. Had in our classroom. 3 colors used. <u>Joann fabric.com</u> lists each tube at \$5.99 each. Used 1/2 from each tube. (Copy of website with listing		
	of Fabric Paint included) \$5.99 X 3 = \$17.97 ~ 1/2	\$ 8.99	
TOTAL			

Suggested Follow-up Questions for Technical Categories

Costumes (Fall Festival)

Research

- 1. What were your sources for your research? (Internet, books, paintings, previous shows, etc.?)
- 2. How did your research influence your design?
- 3. How much time did your research take?

Pattern/Fabric/Color Choices

- Did you find a commercial pattern or draft it yourself?
- 2. What type of fabric did use and why did you choose that for your costume?
- 3. Explain the color choices that you made for your costume?

Costume Design

- 1. Explain your design. Is it historical or contemporary?
- 2. Why did you decide to use this interpretation?

Costume Construction

- 1. How did you construct your costume?
- 2. What was the biggest construction challenge you faced and how did you overcome it?
- 3. Is there anything you'd do differently with what you learned from your experience?